# Asymptotic Analysis

- Runtime Analysis and Big Oh  $O(\cdot)$
- Complexity Classes and Curse of Exponential Time
- $\Omega(\cdot), \Theta(\cdot), o(\cdot), \omega(\cdot)$  Relational properties

#### Imdad ullah Khan

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We can compare integers

37 < 49 ?

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We can compare real numbers	37.05 < 22.49 ?

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We can compare integers37 < 49 ?We can compare real numbers37.05 < 22.49 ?We can compare signed real numbers-37.5 < -22.4 ?

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- We can compare integers 37 < 49? We can compare real numbers 37.05 < 22.49? -37.5 < -22.4? We can compare signed real numbers 36 9 22 8
- Can we compare arrays?

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Given two algorithms for the same problem which one is "better"? Which one has smaller runtime?

We can compare integers 37 < 49? We can compare real numbers 37.05 < 22.49? -37.5 < -22.4? We can compare signed real numbers 9 35 24 Can we compare arrays? 36 22 8 <  $n^2 + 2n < 3n^2$ Can we compare functions?

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#### Function: List Representation

Let X and Y be two sets. A function f maps **each** element of X to **exactly one** element of Y

 $f: X \mapsto Y \qquad f(x) = y$  X is the domain of y is the image of x Y is the codomain of x is the pre-image of y

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#### Function: List Representation

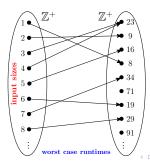
Let X and Y be two sets. A function f maps **each** element of X to **exactly one** element of Y

- $f: X \mapsto Y$ 
  - X is the domain of f
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f(x) = y

- y is the image of x
- x is the pre-image of y

Worstcase runtime of algorithms characterized as functions of input sizes





- We use asymptotic analysis of functions to analyze algorithms running time
- Characterize running time for all inputs instances of a certain size (so worst-case) with just one runtime function
- Small inputs are not much of a problem, we want to learn behavior of an algorithm on large inputs

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Our foremost goals in analysis of algorithms are to

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Goal 2: Determine how the runtime grows with increasing inputs

▷ How the runtime changes when input size is doubled/tripled?

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A function  $g(n) \in O\bigl(f(n)\bigr)$  if there exists constants c > 0 and  $n_0 \ge 0$  such that

 $\forall n \geq n_0 \qquad g(n) \leq c \cdot f(n)$ 

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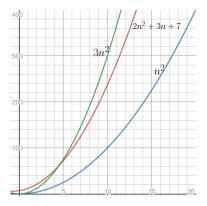
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#### Provides the right framework for both our goals

# Big Oh

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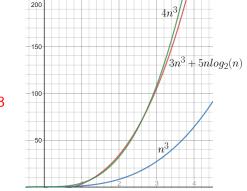
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 $2n^2 + 3n + 7 = O(n^2)$ > c = 3 and  $n_0 = 5$ 

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 $3n^3 + 5n \log n = O(n^3)$  $\triangleright c = 4 \text{ and } n_0 = 3$ 

# Big Oh: Common Rules

The following two rules help simplify finding asymptotic upper bounds

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The following two rules help simplify finding asymptotic upper bounds

- Lower order terms are ignored
  - $n^a$  dominates  $n^b$  if a > b
- Multiplicative constants are omitted

• e.g. 
$$7n^4 + 3n^3 + 10 = O(n^4)$$

• e.g. 
$$3n^3 + 5n \log n = O(n^3)$$

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# Big Oh: Common Rules

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 $\forall n \geq n_0 \qquad g(n) \leq c \cdot f(n)$ 

$$f(n) = pn^{2} + qn + r$$
  

$$\leq |p|n^{2} + |q|n^{2} + |r|n^{2}$$
  

$$= (|p| + |q| + |r|)n^{2}$$

This is true for all  $n \ge 1$ , hence with c = (|p| + |q| + |r|) we get that  $f(n) = O(n^2)$ 

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#### Big Oh: Justification to ignore lower order terms

Let the runtime of algorithm  $\mathcal{A}$  be  $T(n) := n^2 + 10n$ 

 $T(n)=O(n^2)$ 

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Consider an input size of 10<sup>9</sup>, then

$$n^2 + 100n = 10^{18} + 10^{11}$$
 and  $n^2 = 10^{18}$ 

fractional error 
$$= \frac{10^{11}}{10^{18}} = 10^{-7}$$

Goal 1: Determine the runtime of an algorithm on inputs of large size

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For  $n = 10^9$ ,  $T(n) = n^2 + 10n$  is only 0.00001% more than  $n^2$ 

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Coefficients do not really affect growth of functions

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Goal 2: Determine how the runtime grows with increasing inputs

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Linear f(n) = 5n n : 5n 2n : 2(5n) 3n : 3(5n)4n : 4(5n)

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Coefficients do not really affect growth of functions

Goal 2: Determine how the runtime grows with increasing inputs

Linear $f(n) = 5n$	Quadratic $f(n) = 7n^2$
n : 5n	$n : 7n^2$
2n : 2(5n)	$2n : 4(7n^2)$
3n : 3(5n)	$3n : 9(7n^2)$
4n : 4(5n)	$4n : 16(7n^2)$

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Goal 2: Determine how the runtime grows with increasing inputs

$Linear\ f(n) = 5n$	Quadratic $f(n) = 7n^2$	Cubic $f(n) = 2n^3$
n : 5n	$n : 7n^2$	$n : 2n^3$
2n : 2(5n)	$2n : 4(7n^2)$	$2n : 8(2n^3)$
3n : 3(5n)	$3n : 9(7n^2)$	$3n : 27(2n^3)$
4n : 4(5n)	$4n : 16(7n^2)$	$4n : 64(2n^3)$

Since we are concerned with scalability of algorithm, the same growth factor is observed if we consider f(n) = n,  $f(n) = n^2$ , and  $f(n) = n^3$ 

Note: O(·) expresses only an upper bound on growth rate of a function▷ It does not necessarily give the exact growth rate of the function

For example,  $f(n) = 3n^2 + 4n + 5 = O(n^2)$  it is also  $O(n^3)$ 

Indeed,  $f(n) \leq 12n^2$  and also  $f(n) \leq 12n^3$ 

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Let g(n) = 7n + 4 and f(n) = n

g(n) = O(f(n))

 $\triangleright$  take c = 8 and  $n_0 = 4$ ,  $7n + 4 \le 8(n)$  whenever  $n_0 \ge 4$ ,

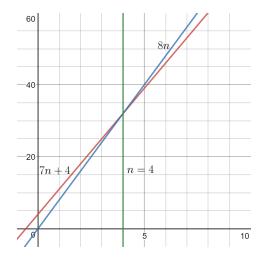
#### **1** To get *c*: We want $7n + 4 \le cn$

Solving the inequality for c, we get  $c \ge \frac{7n}{n} + \frac{4}{n}$ For  $n \ge 4$ ,  $8 \ge 7 + \frac{4}{n}$ 

▷ Observe that  $\lim_{n\to\infty} \frac{7n+4}{n} \to 7$ , but this (c = 7) would require  $n_0$  to be approaching  $\infty$ , so we take c = 8

**2** To get  $n_0$ : We want  $7n + 4 \le 8n$ , this is true whenever  $n \ge 4$ 

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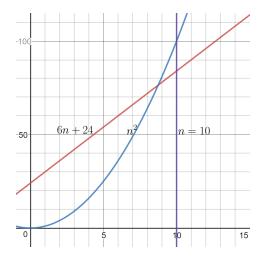
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Let 
$$f(n) = 6n + 24$$
 and  $h(n) = n^2$ ,  
 $f(n) = O(h(n))$ 

As  $\lim_{n\to\infty} \frac{6n+24}{n^2} \to 0$ , so any c > 0 will work. for c = 1, we want  $6n+24 \le 1 \cdot n^2$ which is true whenever  $n \ge 10$ So we choose c = 1 and  $n_0 = 10$ 

#### More examples in lecture notes and problem set

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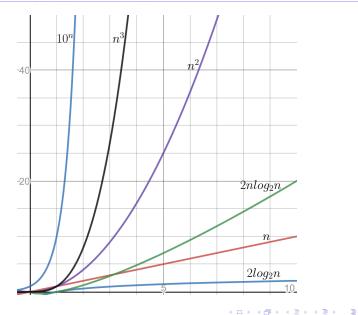
# Asymptotic-Complexity Classes

Class Name	Class Symbol	Example	
Constant	O(1)	Comparison of two integers	
Logarithmic	O(log(n))	Binary Search, Exponentiation	
Linear	<i>O</i> ( <i>n</i> )	Linear Search	
Log-Linear	On(log(n))	Merge Sort	
Quadratic	<i>O</i> ( <i>n</i> <sup>2</sup> )	Integer multiplications	
Cubic	<i>O</i> ( <i>n</i> <sup>3</sup> )	Matrix multiplication	
Polynomial	$O(n^a),~a\in\mathbb{R}$		
Exponential	$O(a^n)$ , $a \in \mathbb{R}$	Print all subsets	
Factorial	O(n!)	Print all permutations	

 $n! \gg 2^n \gg n^3 \gg n^2 \gg n \log n \gg n \gg \log n \gg 1$ 

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#### Growth Rates of Functions



# Big Oh: Why does it make sense?

Runtimes of algorithms of different runtime for input size n (on 1GHz PC). Assume that each operation takes 1 ns

n	$O(\log n)$	<i>O</i> ( <i>n</i> )	$O(n \log n)$	$O(n^2)$	$O(2^n)$	<i>O</i> ( <i>n</i> !)
10	0.003 <i>µs</i>	0.01µs	0.033 <i>µs</i>	0.1µs	$1\mu s$	3.63 <i>ms</i>
	,	,		,		
20	$0.004 \mu s$	0.02 <i>µs</i>	0.086µ <i>s</i>	0.4 <i>µs</i>	1 <i>ms</i>	77.1 yrs
30	0.005 <i>µs</i>	0.03 <i>µs</i>	$0.147 \mu s$	0.9 <i>µs</i>	1sec	$8 \cdot 10^{15} yrs$
40	0.005 <i>µs</i>	0.04 <i>µs</i>	0.213µs	1.6µs	18.3 <i>min</i>	very long
50	0.006 <i>µs</i>	0.05 <i>µs</i>	0.282 <i>µs</i>	2.5 <i>µs</i>	13 days	very long
100	0.007 <i>µs</i>	0.10µs	0.644 <i>µs</i>	$10 \mu s$	$4 \cdot 10^{13} yrs$	very long
10 <sup>3</sup>	$0.010 \mu s$	$1.00 \mu s$	9.966µ <i>s</i>	1 <i>ms</i>	very long	very long
10 <sup>4</sup>	0.013 <i>µs</i>	$10 \mu s$	$130 \mu s$	100 <i>ms</i>	very long	very long
10 <sup>5</sup>	0.017µs	0.10 <i>ms</i>	1.67 <i>ms</i>	10 <i>sec</i>	very long	very long
10 <sup>6</sup>	0.020 <i>µs</i>	1 <i>ms</i>	19.93 <i>ms</i>	16.7 <i>min</i>	very long	very long
107	0.023 <i>µs</i>	0.01 <i>sec</i>	0.23 <i>sec</i>	1.16 <i>days</i>	very long	very long
10 <sup>8</sup>	0.027 <i>µs</i>	0.10 <i>sec</i>	2.66 <i>sec</i>	115.7 <i>days</i>	very long	very long
10 <sup>9</sup>	0.030µ <i>s</i>	1sec	29.90 <i>sec</i>	31.7 yrs	very long	very long